

# Baldur's Gate: A Walkthrough



# Quests & Things to do Checklist

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# Quests & Things to do Checklist

## Chapter One

### CANDLEKEEP [PROLOGUE]

- |   |   |  |
|---|---|--|
| <input type="checkbox"/> Weapons & armor bought     | <input type="checkbox"/> Priest of Oghma visited    | <input type="checkbox"/> Carbos killed           |
| <input type="checkbox"/> Candlekeep Inn raided      | <input type="checkbox"/> Reevor's rats killed       | <input type="checkbox"/> Bunkhouse raided        |
| <input type="checkbox"/> Firebead's scroll returned | <input type="checkbox"/> Storehouse raided          | <input type="checkbox"/> Fuller's bolts returned |
| <input type="checkbox"/> Phlydia's book returned    | <input type="checkbox"/> Hull's sword returned      | <input type="checkbox"/> Barrack's raided        |
| <input type="checkbox"/> Shank killed               | <input type="checkbox"/> Training completed         | <input type="checkbox"/> Gorion spoken to        |
| <input type="checkbox"/> Priest's Quarter's raided  | <input type="checkbox"/> Infirmary potion collected |  |
| <input type="checkbox"/> Deppin's antidote returned | <input type="checkbox"/> Infirmary raided           |  |

### LION'S WAY

- |   |  |  |
|---|--|--|
| <input type="checkbox"/> Imoen recruited          | <input type="checkbox"/> Xzar & Montaran recruited | <input type="checkbox"/> Diamond found |
| <input type="checkbox"/> Gorion's items collected |  |  |

### COAST WAY

- |  |   |   |
|--|---|---|
| <input type="checkbox"/> Ring of Protection found  | <input type="checkbox"/> Caravan raided | <input type="checkbox"/> Deke's Camp revealed |
| <input type="checkbox"/> Unshey's girdle collected |   |   |

### FRIENDLY ARM INN

- |   |   |  |
|---|---|--|
| <input type="checkbox"/> Ring of Wizardry found | <input type="checkbox"/> Bentley visited            | <input type="checkbox"/> Friendly Arm raided     |
| <input type="checkbox"/> Joia's ring returned   | <input type="checkbox"/> Khalid & Jaheira recruited | <input type="checkbox"/> Temple of Wisdom raided |
| <input type="checkbox"/> Joia's house raided    | <input type="checkbox"/> Unshey's girdle returned   | <input type="checkbox"/> Samuel healed           |
| <input type="checkbox"/> House raided           | <input type="checkbox"/> Pantaloon's returned       |  |
| <input type="checkbox"/> Tarnesh killed         | <input type="checkbox"/> Landrin's items returned   |  |

### BEREGOST

- |   |   |  |
|---|---|--|
| <input type="checkbox"/> House 1 raided             | <input type="checkbox"/> Firebead's house raided    | <input type="checkbox"/> House 18 raided           |
| <input type="checkbox"/> House 2 raided             | <input type="checkbox"/> House 11 raided            | <input type="checkbox"/> House 19 raided           |
| <input type="checkbox"/> House 3 raided             | <input type="checkbox"/> House 12 raided            | <input type="checkbox"/> House 20 raided           |
| <input type="checkbox"/> House 4 raided             | <input type="checkbox"/> House 13 raided            | <input type="checkbox"/> Karlat killed             |
| <input type="checkbox"/> House 5 raided             | <input type="checkbox"/> House 14 raided            | <input type="checkbox"/> Perdue's sword returned   |
| <input type="checkbox"/> House 6 raided             | <input type="checkbox"/> Landrin's items collected  | <input type="checkbox"/> Red Sheaf raided          |
| <input type="checkbox"/> House 7 raided             | <input type="checkbox"/> Landrin's house raided     | <input type="checkbox"/> Silke killed              |
| <input type="checkbox"/> Kagain recruited           | <input type="checkbox"/> Bjornin avenged            | <input type="checkbox"/> Garrick recruited         |
| <input type="checkbox"/> Kagain's store raided      | <input type="checkbox"/> Gurke's cloak returned     | <input type="checkbox"/> Zhurlong's boots returned |
| <input type="checkbox"/> Town Crier spoken to       | <input type="checkbox"/> Jovial Juggler Inn raided  | <input type="checkbox"/> Burning Wizard raided     |
| <input type="checkbox"/> Marl pacified              | <input type="checkbox"/> Smithy visited             | <input type="checkbox"/> House 21 raided           |
| <input type="checkbox"/> Feldepost's shop visited   | <input type="checkbox"/> Ankheg armor made          | <input type="checkbox"/> House 22 raided           |
| <input type="checkbox"/> Algernon's cloak collected | <input type="checkbox"/> Smithy raided              | <input type="checkbox"/> House 23 raided           |
| <input type="checkbox"/> Feldepost's Inn raided     | <input type="checkbox"/> House 15 raided            | <input type="checkbox"/> Travenhurst Manor raided  |
| <input type="checkbox"/> House 8 raided             | <input type="checkbox"/> Mirianne's letter returned | <input type="checkbox"/> Servant's house raided    |
| <input type="checkbox"/> House 9 raided             | <input type="checkbox"/> Mirianne's house raided    | <input type="checkbox"/> Bandit scalps sold to Vai |
| <input type="checkbox"/> House 10 raided            | <input type="checkbox"/> House 16 raided            | <input type="checkbox"/> Vai's Camp defeated       |
| <input type="checkbox"/> Firebead's book returned   | <input type="checkbox"/> House 17 raided            | <input type="checkbox"/> Tranzig interrogated      |

### HIGH HEDGE

- |   |  |   |
|---|--|---|
| <input type="checkbox"/> Kivian recruited   | <input type="checkbox"/> Flesh Golems killed     | <input type="checkbox"/> Perdue's sword collected |
| <input type="checkbox"/> High Hedge visited | <input type="checkbox"/> Melicamp anti-chickened | <input type="checkbox"/> Spider house raided      |

### SOUTH BEREGOST ROAD

- |  |   |   |
|--|---|---|
| <input type="checkbox"/> Mirianne's letter collected | <input type="checkbox"/> Zhurlong's boots collected | <input type="checkbox"/> Treasure cave raided |
| <input type="checkbox"/> Flaming Fist pacified       |   |   |

### NORTH NASHKELL ROAD

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