

This is an EXTREMELY SIMPLIFIED guide on how to use Project Infinity to install a complete Extended Edition Trilogy game only. The purpose is to document my journey on how I installed my EET, so your journey will vary. I am running on Windows. I will make this as simple as possible.

Step 0:

Have a clean install of Baldur's Gate 1 EE(with SOD) and BG2 EE. Run these games both once and save a game. This will create a config file in your system. Next create a folder e.g. in which to place a copy of these vanilla installation. Make sure you create something as follows:

F:\ Project Infinity

Then copy and paste your vanilla installations as a BG1EE folder and BG2EE into this PI folder. This is so that your original installations remain unmodded.

Step 1:

Find a good guide on what mods you want to install. This is easier said than done, there could be many different compilation, but preferably you want that explains what each mod does and has a link to the mods to download. I have seen several but the one I used is the one below:

<https://docs.google.com/document/d/1wmeLg9DqWwqQacVZIOZTrre3bvNm7KhKRN8lUsVJKg4/edit>

Step 2:

Download the mods that you want. This is easier said than done.

For Github mods, since I am on Windows, you want to download the mod with ZIP files. There are different files, some for Linux etc.

For Gibberlings mod, they are in an *.exe file, you need to download those and unzip using WinZip etc. Make sure you download each mod sequentially, unzip the mods to their respective folders doing this systematically.

You will end up with something like the below:

adalons-blood-15	11/11/22 18:07	File folder
ajantis-bg1-expansion-modification-18.2	11/11/22 17:45	File folder
Alternatives_v15	11/11/22 18:07	File folder
ArtemiusI-Drake-v1.61-0-ga10ee98	11/11/22 20:06	File folder
ArtemiusI-Sirene-NPC-for-BG2-EE-v2.02-0-g02240a1	11/11/22 18:46	File folder
ArtemiusI-Sirene-NPC-v2.93-0-gee0b331	11/11/22 17:50	File folder
ascalons-questpack-4.3	11/11/22 17:23	File folder
ascension-2.0.23	11/11/22 18:07	File folder
baldurs-gate-mini-quests-and-encounters-modification-v25.5	11/11/22 17:19	File folder
baldurs-gate-romantic-encounters-modification-bg1re-9.0	11/11/22 17:21	File folder
banter-packs-v18	11/11/22 18:46	File folder
BG1AerieV11	11/11/22 17:42	File folder
bg1-unfinished-business-v16.4	11/11/22 17:17	File folder
BridgesBlock v1.5	11/11/22 18:16	File folder

Step 3:

Download Project Infinity. (For Windows 7/8.1, you need to install first [.NET Framework 4.5.2](#) or above and [PowerShell 5.1](#).) Make sure you install sequentially, restart and install the other and restart.

For Windows 10 users, there is a security issue, so you need to disable the Windows Security etc before the program can even run. Check the official forums of PI to solve this issue.

Step 4:

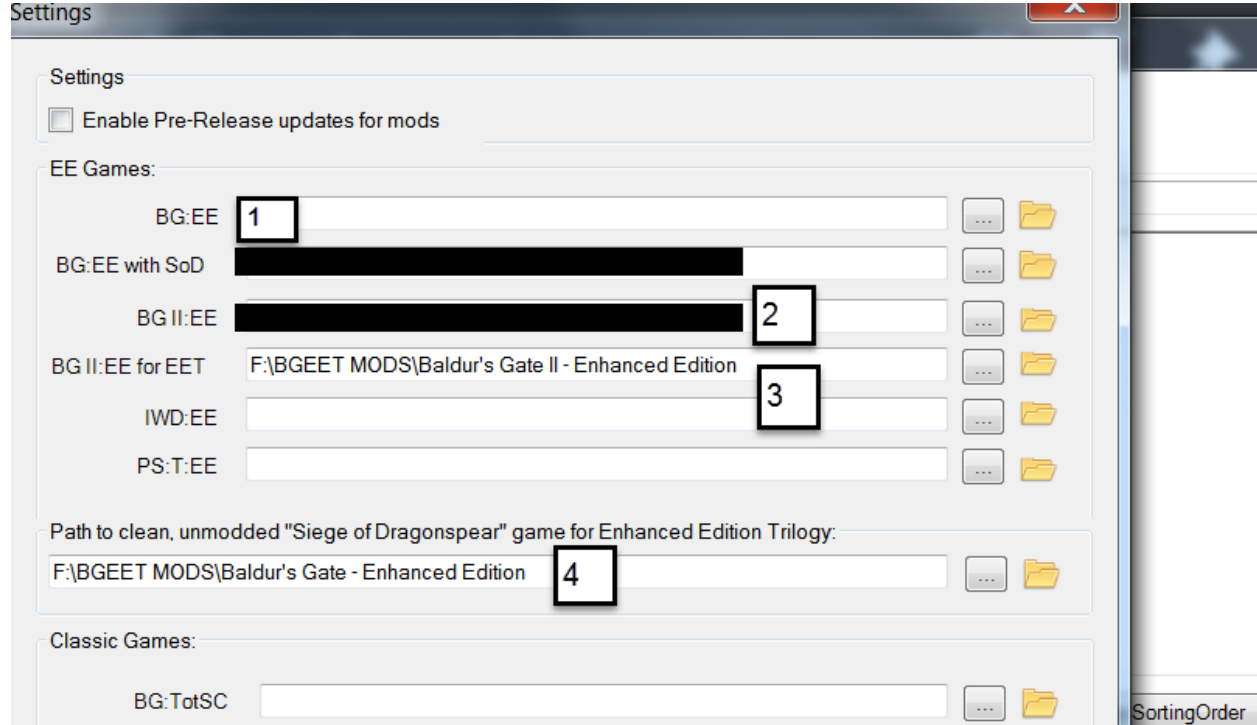
Run Project Infinity. It will require you to input 2 folders. Namely do this:

BGEE folder goes to no 4.

BGEEII folder goes to 3.

PI will mod the BGEEII folder into the EET edition.

Settings

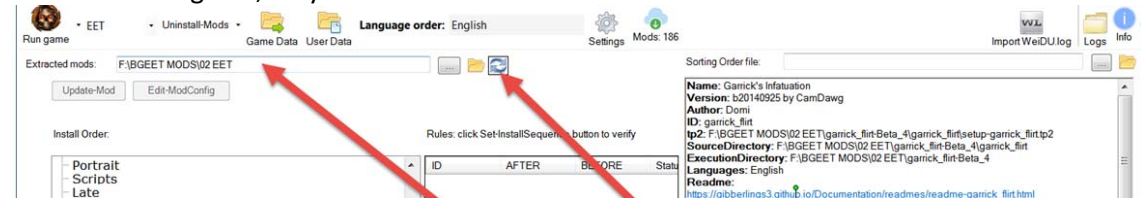


Step 5:

You will now go into PI proper.

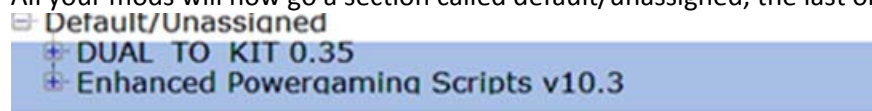
Direct PI to your mod folder per the Red Arrows. You should refresh the PI several times so it captures all the mods you want to install.

Beside the run game, only select EET.



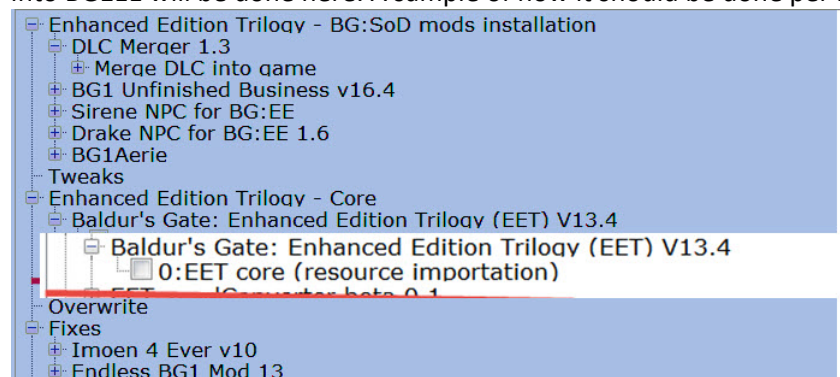
STEP 6:

All your mods will now go a section called default/unassigned, the last one.



Step 7:

You will now need to manually reassign each mod to its individual categories. This is just to organize the mods better. Since this EET installation will do a SINGLE STAGE installation, DLC mod merger for SOD into BG1EE will be done here. A sample of how it should be done per below:



Step 8:

After finishing ordering the mods. You will need to select each components individually. You cannot select all and must select each component one by one. Once you are done, you can click the 'SET INSTALL SEQUENCE' button on the right hand side. This will perform a rudimentary check to see if the order of the mods is correct.

Example, if an error shows up like this, it means the mod c#sodboabri has to be installed prior sodrtd. So you need to manually resort this mod.

Ascension	EET		True	TreeNode: 50...
Ascension		EET_end	True	TreeNode: 50...
Ascension		wheels	True	TreeNode: 23...
Ascension		stratagems	True	TreeNode: 50...
c#sodboabri		EET_end	True	TreeNode: 0:...
c#sodboabri		sodrtd	False	TreeNode: 0:...
bgqe		EET_end	True	TreeNode: 16...
bgqe		bg1npc	True	TreeNode: 14...
c#solaufein	EET		True	TreeNode: 0:...
c#solaufein		EET_end	True	TreeNode: 0:...

Step 9:

Once you have an all clear from the 'SET INSTALL SEQUENCE' – all blue, you are ready to install.

Step 10:

Click the start installation button. As it starts, it will periodically ask you for input. At beginning of installation be careful:

At BGEE, ENGLISH is option 2. At the BG2EE stage ENGLISH is option 1. Also, whatever you keyed in previously does to disappear. So if you clicked '2', make sure you backspace before typing your next selection.

The installation process should take some time and it installation will periodically pause due to errors, etc. You can unpause and continue if the errors are not major.